Luke Zapart

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Full stack engineer – React, Ruby, Python, C. Ran a successful passive online business. Develops open source projects such as emulators and decompilers in his free time.

Experience

Flexport

Senior Software Engineer — January 2019 – present

Software Engineer — March 2018 – December 2018

Charsifood — November 2011 – March 2018

Software Engineer / Managing Partner

- Grew the business from zero to profitable selling online game items
- Built a fast Python backend, capable of millions of item lookups per second
- Invented a novel technique for acquiring items tens of thousands times faster
- Monopolized the higher end of the market for several years
- Technology: Python with C modules, JavaScript, Django

Archfinch — July 2010 – July 2011

Software Engineer / Founder

- Built a recommendation engine for video games, TV shows, movies, etc.
- Achieved 80,000 monthly page views
- Technology: Django, PostgreSQL, Sphinx search, Celery

Techland — August 2009

Software Engineer Intern

- Built a prototype tool for the Chrome 3D game engine

Education

MSc Computer Science — 2010 – 2013

BSc Computer Science — 2008 – 2010

University of Wroclaw

Skills

- React, Rails, Django, JavaScript, Python, C, Ruby, HTML, CSS, Haskell, JSON, asm
- git, svn, vi, Unix/Linux, bash, awk, regex, macOS, PostgreSQL, MySQL